





































BEEBALL : (date et lieu): _____

Heure de début:

Heure de fin :

EQUIPE VISITEUSE:				
N°	Noms des joueurs	1ère manche	2ème manche	3ème manche
		1 		
		2 		
		3 		
		4 		
		5 		
		6 		
TOTAL POINTS				

EQUIPE RECEVANTE:				
N°	Noms des joueurs	1ère manche	2ème manche	3ème manche
		1 		
		2 		
		3 		
		4 		
		5 		
		6 		
TOTAL POINTS				

Repasser en noir les chemins de base acquis

Point = Noircir le triangle

Retiré = R dans triangle

Remplacement de joueur : mettre le nom du remplaçant et noircir le bord vertical de la case sur sa ligne

RESULTAT FINAL	1ère manche	2ème manche	3ème manche	TOTAL
Equipe Visiteur:				
Equipe Recevante:				